



AFL Northern Territory Rules & Regulations

2018 Edition

This edition is valid from October 2017 through to September 2018, and shall continue to be current until a new edition is released by AFL Northern Territory.

Preamble

AFL Northern Territory (AFLNT) is responsible for the conduct of all competitions within the Northern Territory.

These Rules & Regulations are drafted and designed to provide direction for the administration of all competitions within the Northern Territory and should be read in conjunction with the most recent version of the Laws of Australian Football and the AFL's Member Protection Policy.

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1 Operation of Rules & Regulations

1.1 Member Protection Policy

- 1.1.1 The AFL Member Protection Policy applies subject to these Rules & Regulations. In the event that the policy conflicts with the AFLNT Rules & Regulations, the AFLNT Rules & Regulations shall prevail.

1.2 Amendments to Member Protection Policy

- 1.2.1 The following Rules & Regulations are specifically included to allow AFLNT competitions to operate effectively under the AFL Member Protection Policy.
- (a) AFLNT By-Law 9.1 (Appeals) applies in addition to Schedule 5, Section 3.5 of the MPP (National Players Transfer Regulations – Appeals of Transfer Refusals)
 - (b) AFLNT By-Law 9.1 (Appeals) replaces Schedule 12, Section 3.1 of the MPP (National Disciplinary Tribunal Guidelines – Person May Appeal). Sub-Sections a, b, and c of Schedule 12, Section 3.1 shall prevail.
 - (c) AFLNT By-Law 9.1 (Appeals) replaces Schedule 12, Section 3.7 of the MPP (National Disciplinary Tribunal Guidelines – Notice of Appeal by Person)
 - (d) AFLNT By-Law 9.2 (Complaints) applies in addition to Schedule 10, Section 5 of the MPP (National Complaint & Investigation Guidelines – Complaint Procedures)
 - (e) AFLNT By-Law 9.3 (Referral of Incident) replaces Schedule 11, Section 3.3 sub-section (c) of the MPP (National Match Tribunal Guidelines - Referral of Incident)
 - (f) AFLNT By-Law 9.5 (Reporting Officer – Match and Disciplinary Tribunals) replaces Schedule 11, Section 2.5 of the MPP (National Match Tribunal Guidelines – Reporting Officer)

2 Definitions

2.1 In these Rules & Regulations, unless a contrary meaning is required by the context, the following words have the meanings indicated:

Administrator:	Any person who holds any office in or performs any duty for that Club whether as President, Vice President, Chairman, Director, General Manager, Executive Director member of any committee, Club Development Manager, Coach, Team Manager, trainer, official runner, water carrier, steward, tribunal advocate, or otherwise.
Affiliate Leagues:	Competitions that are administered by the AFLNT under licence
AFL:	Australian Football League Ltd
AFLNT:	AFL Northern Territory Ltd
Appeals Board:	The Independent body appointed by AFLNT to hear matters brought before it in accordance with the Laws of the Game or these Rules & Regulations.
Approved Uniform:	Uniform approval under these Rules & Regulations, including guernsey, logos, shorts & socks
Away Games:	Matches conducted on Licence with the AFLNT.
Board:	AFLNT Board of Directors
CEO:	The Chief Executive Officer appointed by AFLNT
Club:	A football club which has entered a Licence Agreement with AFLNT
Competition:	A football competition administered by the AFLNT under these Rules & Regulations, including major and minor rounds, a pre-season competition and any additional competition.
Premiership Competition:	The major and minor rounds of an AFLNT administered competition
Premiership Table:	The ranking of teams during the minor round an AFLNT administered competition by premiership points for the purpose of determining participation in the major round.
Competition Manager:	The person appointed by AFLNT to the position of Competitions Manager, or their delegate
Forfeit:	When a team is unable to take the field in a scheduled match for any reason or is otherwise deemed to have forfeited a match.

National Player

Transfer Regulations: The AFL Regulations governing the transfer of players between States and Territories

Major Round: The final series in each grade of competition

Minor Round: The series of fixtured home and away matches in each grade of competition leading to qualification for participation in Major Rounds

NTFC: The Northern Territory Football Club, also referred to as NT Thunder

NTFL: The competition known as Northern Territory Football League, conducted by AFLNT

NT Footballers: Players who reside in the Northern Territory permanently or who have played in the Northern Territory for a period of 5 years or more but currently reside elsewhere.

Official Any member of a football body who holds an official capacity within a league, club or team.

Player Management

Plan: The regulations that control the movement of players between the Northern Territory Football Club (NTFC) & Northern Territory Football League (NTFL) which is outlined within the Player Movement Rule Policy & Processes document

Grade: A grade in a competition is determined by the age and gender qualifications.

Underage Grades: All age defined competitions ranging from Under 12s to Under 18s (also referred to as junior grades from time to time).

Senior Grades: Senior Men's and Women's Competitions (including Premier League).

Player: For the purpose of these Rules & Regulations, any eligible person selected to play in a match is considered to be a player of that grade.
For the avoidance of doubt; a player can be considered a player of more than one grade at any one time.

Divisions The divisions within a grade, ranked according to level of ability.

Club Official: Any person who holds any office in or performs any duty for that club whether as president, vice president, chairman, director, general manager, executive director, member of any committee, club development manager, medical officer, coach, trainer, official runner, water carrier, steward, tribunal advocate, volunteer in any capacity or otherwise.

- Match Manager:** The person nominated by a club or the AFLNT to facilitate the matches played at a specific venue.
- Tribunal:** The independent body appointed by AFLNT to hear matters brought before it in accordance with these Rules & Regulations
- Tier 1 League:** All Senior Grade, Reserve Grade and Under 18 teams directly comprising clubs of the following: South Australian National Football League; Victorian Football League; TAC Cup; West Australian Football League; North East Australian Football League; and Tasmanian State League.
- Tier 2 League:** All other teams directly comprising Clubs within an Australian football competition, other than the AFL, Tier 1 or Unaffiliated Leagues.

3 Football Operations

3.1 Match Management

- 3.1.1 AFLNT and AFLNT affiliated clubs who manage home & away matches during an AFLNT administered competition are bound by these Rules & Regulations.
- 3.1.2 AFLNT must nominate a match manager by 5pm on the Wednesday prior to hosting matches scheduled to be played at any venue managed by AFLNT.
- 3.1.3 AFLNT affiliated clubs must nominate an AFLNT accredited official to act as match manager by 5pm on the Wednesday prior to hosting matches scheduled to be played at that clubs venue.

3.2 Match – Match Day Checklist (Insurance Requirements)

- 3.2.1 A JLT Match Day Checklist must be completed by the first two teams to compete on any oval at any venue scheduled for AFLNT administered competition matches (including club home games), prior to the commencement of that match:
 - (a) The JLT Checklist may be completed by using the JLT ‘App’, in which case the completed checklist must be sent to ntfooty@afnt.com.au, or
 - (b) The JLT Checklist may be completed by using the JLT ‘book’, in which case the completed checklist must be submitted with the match day paperwork for that venue.

3.3 Match - Team Sheets

- 3.3.1 Each team must submit a signed team sheet to the match manager, field umpire, time keepers and opposition team manager prior to the commencement of that teams match.
 - (a) Premier league team sheets must be submitted sixty (60) minutes prior to the commencement of the match they are participating in.
 - (b) Premier league team sheets must be derived from the team list submitted in accordance with that club’s licence agreement.
 - (c) All team sheets (other than premier league) must be submitted fifteen (15) minutes prior to the commencement of the match they are participating in.
- 3.3.2 The team sheet must include:
 - (a) The name (as registered on FootyWeb) and playing number of each player participating in that match
 - (b) The name (as registered on FootyWeb) of the coach, all assistant coaches, runners, sports trainers, team manager (also known as steward) and water carriers participating in that match

- 3.3.3 The team manager may amend a team sheet prior to the commencement of a match if a player listed on the team sheet becomes injured or is medically unfit to play, provided;
- (a) The player who is being replaced on a team sheet leaves the playing arena and is not permitted to sit on the interchange bench during that match.
 - (b) The team sheet cannot be amended after the sounding of the first warning siren for that match.
 - (c) The team manager must notify the match manager of any change(s) to the team sheet;
 - a. Team sheets are not to be changed once submitted other than a change of player number in accordance with the Laws of the Game.
 - (d) If it is necessary to change a player's number during the course of a match, the team manager of that team must notify the match manager immediately.
 - (e) All persons entitled to a copy of the team sheet must be notified immediately of any changes.

3.4 Match - Time Keepers

- 3.4.1 Each club must appoint a time keeper for all matches in which it has a team participating unless notified that AFLNT has appointed official time keepers.
- 3.4.2 All time keepers must abide by the time keepers instructions as listed in these Rules & Regulations.

3.5 Competitions

- 3.5.1 AFLNT shall arrange and conduct competitions in the following grades:
- (a) Senior Grade
 - (b) Under 18 Grade
 - (c) Under 16 Grade
 - (d) Under 14 Grade
 - (e) Under 12 Grade
- 3.5.2 AFLNT affiliate leagues may vary competitions subject to that competition's by-laws.
- 3.5.3 AFLNT may arrange and conduct additional competitions subject to these Rules & Regulations and to such other conditions as AFLNT determines from time to time.
- (a) In the event that an additional competition(s) is arranged and conditions are not determined in advance by AFLNT, or do not adequately cover a range of unforeseen occurrences, the competition(s) will be subject to the

NTFL by-laws irrespective of the location and administration of the competition.

- (b) Additional competitions arranged by AFLNT must be entered on FootyWeb with team sheets and scores recorded on FootyWeb for each match played in that competition.

3.6 Competition – Regrading

- 3.6.1 The Football Operations Department may regrade competitions after round 6 of any given season where it is deemed necessary.

3.7 Competition - Footballs

- 3.7.1 Only AFLNT approved footballs are to be used for AFLNT administered matches (including club home games).

- 3.7.2 Red footballs will be used for day matches and yellow footballs will be used for night matches. The Football Operations Department will determine the colour of footballs for twilight matches.

- 3.7.3 A minimum of two (2) footballs in good condition are to be available at the commencement of all matches.

- 3.7.4 The following leather footballs are to be used in AFLNT administered matches:

- (a) Senior men's grade: Size 5 Football
- (b) Under 16 & 18 boys grade: Size 5 Football
- (c) Senior women's grade: Size 4 Football
- (d) Under 16 & 18 girls grade: Size 4 Football
- (e) Under 14 boys grade: Size 4 Football
- (f) Under 14 girls grade: Size 3 Football
- (g) Under 12 grade: Size 3 Football

- i. During adverse weather conditions under 12 grade may use synthetic footballs.

3.8 Competition - Playing Numbers

- 3.8.1 Teams competing in any AFLNT administered competition shall have no more than the following maximum number of players per team:

- (a) Men's Premier league:
22 (18 on field + 4 interchange)
- (b) Senior Men (other than Premier League):
24 (18 on field + 6 interchange)
- (c) Senior Women (including Premier League):
22 (16 on field + 8 interchange)
- (d) Youth Boys (U14 to U18):
24 (18 on field + 6 interchange)

- (e) Youth Girls (U14 to U18):
22 (16 on field + 8 interchange)
 - (f) Junior (Under 12):
20 (15 on field + 5 interchange)
- 3.8.2 If a team submits a team sheet that does not accurately represent the team that took the field during that match, that team will be deemed to have forfeited that match.
- 3.8.3 If a team commences a match, or at any time during a match, has more than the prescribed number of players on the interchange bench, that team will be deemed to have forfeited that match.
- (a) Any team that has more than the prescribed number of interchange players but does not exceed the total maximum playing numbers for that grade will not be considered to have breached these Rules & Regulations.
- 3.8.4 If a junior team is unable to field eighteen (18) players for a match, the umpire(s) may commence the match as scheduled if each team has at least fourteen (14) players provided each team has equal playing numbers on the playing arena during the course of the match.
- (a) If a player is sent from the field under the send off rule, the other team is not required to remove players from the field of play to maintain equal playing numbers for the duration of that send off period.
 - (b) If a player is removed from the field due to injury, the other team is not required to remove players from the field of play to maintain equal playing numbers for the period of time that the player is unable to participate due to that injury.
 - (c) If a junior match commences with one or both teams fielding less than the prescribed number of players for that competition, the Match Manager has discretionary authority to;
 - i. Allow the match to commence with the minimum number of players allowable for that competition and having two (2) of those players on the interchange to suit the weather conditions that the match is being played in, and
 - ii. Allow the match to be played on a reduced size field to suit the weather conditions when playing a match with a reduced number of players.
- 3.8.5 If a match cannot commence because insufficient players are available, the team that cannot field the required number of players for that competition will be deemed to have forfeited that match.
- 3.8.6 If during a match playing numbers for either team (except Under 12) fall below 14, for any reason, the provisions of clause 20.7 of the Laws of Australian Football shall apply.

- 3.8.7 If during a match playing numbers for any Under 12 Team fall below 12 for any reason, the provisions of clause 20.7 of the Laws of Australian Football shall apply
- 3.8.8 AFLNT affiliate leagues may vary playing numbers for one or more competitions subject to that competition's by-laws.

3.9 Competition - Premiership Points

3.9.1 Premiership points for all home & away matches played in AFLNT administered competitions will be awarded as follows:

- | | |
|-------------|-------------|
| (a) Win | Four Points |
| (b) Draw | Two Points |
| (c) Tie | Two Points |
| (d) Washout | Two Points |
| (e) Loss | Zero Points |
| (f) Bye | Zero Points |

3.10 Competition - Match Ratio

3.10.1 If the home & away season in any AFLNT administered competition does not provide each participating team with an equal number of home & away matches, positions on the premiership ladder will be determined using the following match ratio formula:

- (a) Number of games won divided by the number of games played.

3.11 Competition - Percentage

3.11.1 Percentage for all home & away matches played in AFLNT administered competitions will be calculated by dividing the total points scored by a team during the home & away season by the points scored against that team during the home & away season and multiplying that result by 100.

3.11.2 Where two or more teams are equal on premiership points their respective positions on the premiership ladder will be determined by percentage.

3.12 Competition - Forfeitures

3.12.1 Clubs must notify the Football Operations Department by 9am on the Friday of that scheduled round if that club is unable to field a team in any AFLNT administered competition and wishes to forfeit that match.

3.12.2 Where a club fails to notify the Football Operations Department as per these Rules & Regulations, that club will incur the following match fee:

- | | |
|------------------------------|--------|
| (a) Premier League: | \$2000 |
| (b) All other senior grades: | \$750 |
| (c) Under 18 grade: | \$500 |
| (d) Under 14 to 16 grade: | \$250 |
| (e) Under 12 grade: | \$100 |

3.13 Competition - Consequence of Forfeiture

3.13.1 Where a team forfeits a match the following shall apply:

- (a) The team receiving the forfeit is entitled to submit a team sheet for the forfeited match naming players that are eligible to play in that team.
- (b) The team giving the forfeit is not entitled to submit a team sheet for the forfeited match.
 - i. If a team sheet is submitted by a team receiving a forfeit, all players listed on that team sheet will be deemed to have played in that match for the purpose of finals eligibility.
 - ii. Once a player is deemed to have played in a match under this by-law, that player is deemed ineligible to play in another match in that same round of matches.
- (c) Where a team is deemed to have forfeited a match under player eligibility rules or playing number rules the following shall apply:
 - i. The team deemed to have forfeited the match is entitled to submit a team sheet for the forfeited match naming players that were eligible to play in that team.
 - ii. Where the player eligibility rules were breached the player(s) deemed to be ineligible to play in that match will be removed from the team sheet and will be deemed not to have played in that match.
 - iii. Where the playing number rules were breached the entire team will be removed from the team sheet and all players will be deemed not to have played in that match.
- (d) The team receiving the forfeit shall receive four (4) premiership points and the team giving the forfeit shall receive zero (0) premiership points.
- (e) The percentage for the match being forfeited shall be calculated by assuming the winning team has scored sixty (60) points and the losing team has scored zero (0) points.

3.13.2 Where any team forfeits a total of three (3) home & away matches in any one season, that team will be removed from the competition:

- (a) Home & away matches deemed to be forfeited matches due to player eligibility rules or exceeding the playing number rules will not be considered when calculating forfeited matches under this rule.

3.14 Competition – Consequence of Washed Out Matches

3.14.1 Where a match is deemed to be washed out the following shall apply:

- (a) Each team will receive two (2) premiership points

- (b) Each team involved in the washed out match are entitled to submit a team sheet for the match naming players that are eligible to play in that team.

3.15 Competition - Finals

- 3.15.1 At the conclusion of the home & away season in any AFLNT administered competition, the finals matches will be scheduled using the Finals Schedule as listed in these Rules & Regulations.
- 3.15.2 The finals format for all competitions are to be confirmed prior to round 8 of each season

3.16 Competition - Drawn Finals Matches

- 3.15.1 In any finals match where the scores are tied at the end of full time the following rules apply:
 - (a) At the conclusion of full time there will be a five (5) minute interval during which time the coaching staff may address the players.
 - (b) At the conclusion of the five (5) minute interval, the teams will change ends and play until a score is registered at which time the game will end and the team with the highest score will be declared the winner.
- 3.15.2 AFLNT affiliate leagues may vary drawn finals match rules for one or more competitions subject to that competition's by-laws.

3.16 Scheduling

- 3.16.1 AFLNT will determine the schedule and fixture for all matches and reserve the right to reschedule matches as required.

3.17 Scheduling - Match Times and Duration

- 3.17.1 The duration of any match in which a team participates shall be:
 - (a) Men's Premier League: 4 quarters of 20 minutes with time on.
 - (b) Women's Premier League: 4 quarters of 15 minutes with time on.
 - (c) Senior Men's Division 1: 4 quarters of 20 minutes with no time on.
 - (d) Senior Men's Division 2: 4 quarters of 20 minutes with no time on.
 - (e) Under 18 Boys grade; 4 quarters of 18 minutes with no time on.
 - (f) Under 18 Girls grade: 4 quarters of 15 minutes with no time on.
 - (g) Under 14 to 16 grades: 4 quarters of 15 minutes with no time on.
 - (h) Under 12 grade: 4 quarters of 12 minutes with no time on.
- 3.17.2 The AFLNT appointed match manager has discretionary authority to adjust match times (other than premier league matches) to ensure premier league matches and other matches of interest commence on time.
- 3.17.3 AFLNT affiliate leagues may vary match times and durations for one or more competitions subject to that competition's by-laws:

3.18 Scheduling - Run on Times

3.18.1 The Football Operations Department may allocate specific run on times where it deems necessary.

(a) Allocated run on times are subject to that competition's by-laws.

(b) Where a team is unable to run on at the allocated run on time due to the previous match not being cleared in time, the impacted teams are to enter the playing area at the earliest possible opportunity.

3.18.2 Teams that are participating in matches that are not allocated specific run on times are to enter the playing arena not less than five (5) minutes prior to the scheduled start time for that match.

3.18.3 A club found to be in breach of this by-law will be liable to a penalty of \$100 per offence.

3.19 Scheduling - Change Room Allocations

3.19.1 Change rooms will be allocated to teams for AFLNT administered competitions by the Football Operations Department when necessary.

3.19.2 Change rooms are to be vacated by teams at quarter time of the match they are scheduled to participate in.

3.19.3 Change rooms are to be left in a clean and tidy state when vacated by the team they have been allocated to.

3.19.4 When allocated a change room by AFLNT, clubs are allowed access to that change room at half time of the match immediately preceding the match they are scheduled to participate in.

(a) This by-law will not be applicable to Gardens Ovals until such time as additional change rooms are available.

3.19.5 AFLNT takes no responsibility for the security of club or individually owned property.

3.20 Scheduling - Change Room Allocations for Grand Finals

3.20.1 The first team to qualify for the Men's and Women's Premier League Grand Finals will be offered the opportunity to choose which change room they would prefer for their respective grand finals.

3.21 Scheduling - Warm Ups

3.21.1 No club or members of a club are permitted to warm up on any oval that they are scheduled to play, prior to their allocated run on time.

3.21.2 No club or members of a club are permitted to warm up on any oval where other matches are scheduled to be played on that same day.

3.21.3 Warm up areas will be allocated to clubs when available.

3.22 Scheduling - Matches not Commenced or Incomplete

3.22.1 If a match cannot be commenced at the scheduled start time or having already commenced is unable to be completed within the time scheduled for that match for reasons other than a forfeit, the following provisions shall apply:

- (a) If a match cannot be commenced with thirty (30) minutes of the scheduled start time, that match will be deemed a wash-out.
- (b) If a match has commenced but is stopped for any reason before the half time interval and is unable to recommence within a period of up to, but not exceeding thirty (30) minutes, that match will be deemed a wash-out.
- (c) If a match has commenced but is stopped for any reason during or after the half time interval and is unable to recommence within a period of up to, but not exceeding thirty (30) minutes, that match will be deemed to have been completed and the scores at the time the match was stopped will be deemed to be the final scores for that match.
 - i. Premier League finals matches must be rescheduled for the first Tuesday night immediately following the washed out match.
 - ii. AFLNT reserves the right to reschedule washed out finals matches for all other grades and divisions where practical.
 - iii. Where it is not practical to reschedule a finals match or circumstances do not allow a rescheduled match to proceed;
 - a. the highest ranked team will proceed through to the next round as if they had won that match.
 - b. The lowest ranked team will either be eliminated or proceed through to the next round as if they had lost that match.

3.22.2 If circumstances permit, any match that is to be rescheduled may be rescheduled to a new time at the same venue on the same day.

3.23 Support Staff

3.22.1 On field support staff must be at least 15 years of age when participating in an under 18 or senior grade match.

3.22.1 On field support staff must be at least 12 years of age when participating in a matches other than under 18 and senior grade matches.

3.22.2 Support staff must wear closed in footwear when participating in a match.

3.22.4 Teams may appoint up to four (4) water carriers that can enter the field of play during a match that they are participating in.

- (a) Water carriers are not to enter the field of play for any purpose other than providing water to players and umpires.
- (b) Water carriers are not to carry more than two (2) squirt bottles or chin sipper bottles
- (c) Water carriers may not carry water bottles larger than squirt bottles or chin sipper bottles.
- (d) Water carriers must wear the AFLNT approved pink 'Water Carrier' bib.

3.22.5 Teams must appoint at least one (1) qualified sports trainer to attend the ground for the duration of a match that they are participating in.

3.22.6 Teams may appoint up to two (2) qualified sports trainers (including First Aid Officers and Physiotherapists) that can enter the field of play during a match that they are participating in.

- (a) Sports trainers are not to enter the field of play for any purpose other than attending to injured players or umpires.
- (b) Sports trainers must wear the AFLNT approved pink 'Trainer' bibs.

3.22.7 Teams may appoint up to two (2) team runners that can enter the field of play during a match that they are participating in.

- (a) If a team chooses to appoint two runners for a match, only one (1) runner is allowed to enter the field of play at any time.
- (b) If a team chooses to appoint two runners for a match, the runners are to use the interchange gate when entering and leaving the field of play.
- (c) Team runners must not enter the field of play for any purpose other than to deliver a message from the coach to a player and must leave the field of play once that message has been delivered.
- (d) Team runners are not to carry a radio or any other communication equipment whilst on the field of play.
- (e) Team runners must wear the AFLNT approved yellow 'Runner' shirt.
 - i. Senior team runners must wear matching yellow shorts.

3.22.8 On field support staff are not to communicate with an umpire, opposition player or official other than to provide medical assistance

3.23 Support Staff - Coaches, Team Managers & Stewards

3.23.1 Coaching staff, team managers and stewards must wear closed in footwear when participating in a match.

3.23.2 Junior coaches must wear the AFLNT approved red 'Coach' bib.

3.23.3 Senior coaches must wear their club polo shirt.

3.23.4 Senior assistant coaches must wear their club polo shirt and the AFLNT approved assistant coach arm band.

3.23.5 Team managers and stewards must wear the AFLNT approved red 'Support Staff' bib.

3.24 Support Staff - Personnel Entering the Playing Arena

3.24.1 All support staff other than runners, trainers (including First Aid Officers and Doctors) and water carriers must remain in the coach's box or within the perimeter lines surrounding the coach's box for the duration of the match they are participating in.

3.24.2 Unauthorised persons may be ordered from the field of play by an umpire or AFLNT official.

3.24.3 Any individual that breaches this by-law and can be considered a member of a club as defined in the AFL Member Protection Policy will be deemed the responsibility of that club and as such, that club will be deemed to be in breach of this by-law.

3.25 Support Staff - Registered Players Acting as Team Officials

3.25.1 A player registered with a club may act as a team official for their own club or for another club with written permission from their club

3.25.2 Players contracted to an AFL club are not permitted to act as a team official for any AFLNT affiliated club.

3.26 Umpires – Escorts

3.26.1 AFLNT affiliated clubs must provide an AFLNT accredited official to act as umpire escort for every match that club is participating in other than Under 12 Matches.

(a) The escort is required to escort the umpires from the door of the door of the umpire's changeroom onto the ground at the beginning of the match and the beginning of the third quarter.

(b) The escort is required to escort the umpires from the ground to the door of the umpire's changeroom at the end of the second quarter and at the end of the match.

(c) The escort's responsibility is to ensure members of their own club do not approach the umpires or attempt to engage the umpires in conversation.

3.27 Umpires – Umpire Reports

3.27.1 At the conclusion of each match, the team manager or another accredited official from each club is required to check with the umpires to confirm whether there have been any reports on players and/or officials.

3.27.2 Where written acceptance of an early guilty plea is not received by AFLNT by 5pm on the day that the Notice of Charge (from the Match Review Panel) is issued, the player and/or official will be deemed to have accepted the early guilty plea.

3.27.3 The tribunal will be conducted in accordance with the procedure set out in the document titled State and Territory Tribunal Guidelines, as amended from time to time and set out in the Appendix.

3.28 Umpires - Club Umpires

3.28.1 Where notified by the Football Operations Department, clubs must supply one club field and/or boundary and/or goal umpire to umpire matches.

(a) Clubs must be notified by 9am on the Friday prior to any scheduled match if that club is required to provide umpires for a match.

3.28.2 Where a club cannot supply a volunteer field umpire, the match may go ahead with one volunteer field umpire supplied by the other club as per the Laws of Australian Football.

3.28.3 Where neither club can supply a club field umpire the match is not be played and will be deemed a draw.

3.28.4 Club field umpires must be accredited by completing the National Club Umpire Program.

3.28.5 Club umpires must wear closed in footwear when participating in a match.

3.28.6 Club umpires must wear the AFLNT approved purple club umpires bib.

(a) Club umpires may choose to wear the purple club umpire shirt as previously supplied by AFLNT in lieu of the purple club umpire bib, if available.

3.28.7 A club found in breach of these Rules & Regulations will be liable to a penalty of \$100 per offence.

3.29 Umpires - Interchange Steward

3.29.1 AFLNT may appoint an Interchange Steward for any match that it deems fit.

3.30 Rules – Under 12 & Under 14 Modified Rules

3.30.1 In acknowledgement of the under 12 and under 14 competitions being skill development grades the following special rules shall apply:

(a) The ball must be thrown up at all ruck contests.

(b) The umpire must identify one player from each opposing side to contest the ruck and only those nominated can contest the throw-up

(c) Players are allowed to bounce the ball twice before they must dispose to another player.

- (d) Handballing to themselves or taking a third bounce must be penalised as “holding the ball”.
- (e) Players may not deliberately kick the ball off the ground at any time.
- (f) An accidental kick off the ground will not be penalised and a “play on” call will result.
- (g) When the ball goes out of bounds, the field umpire will conduct a “ball up” 15 metres inside the boundary line.
- (h) Where the 50 metre rule applied under offences within the Laws of the Game a distance of 25 metres will be substituted.
- (i) No player shall be deliberately slung, dumped or thrown to the ground in any tackle. A free kick shall be awarded against the player who contravenes this rule.

3.30.2 Recording of best players and goal kickers in Under 12 Competitions administered by AFLNT is not permitted.

3.31 Rules – Send Off Rule

3.31.1 AFLNT adopts the ‘Order Off Law’ as outlined in Law 20 of the Laws Of Australian Football.

- (a) Any player ordered off the field under Law 20.4 of the Laws of Australian Football during a Premier League Match can be replaced immediately by another player listed on that team’s team sheet.

3.31.2 In addition to that outlined in Law 20 of the Laws of Australian Football:

- (a) A Player sent off for a red card offence;
 - i. Cannot return to the field of play for the remainder of the match
 - ii. Cannot be replaced until ten (10) minutes of playing time has elapsed.
 - iii. The ten (10) minutes of playing time is to be determined by the timekeepers.
 - iv. The umpires are to signal to the timekeepers that the player is sent off by holding up a red card.
 - v. The timekeepers are to acknowledge the umpires send off instruction with a matching red card for the umpire to see.
- (b) A Player sent off for a yellow card offence;
 - i. Cannot return to the field of play or be replaced until ten (10) minutes of playing time has elapsed.
 - ii. The ten (10) minutes of playing time is to be determined by the Timekeepers.
 - iii. The umpires are to signal to the timekeepers that the player is sent off by holding up a yellow card.
 - iv. The timekeepers will acknowledge the umpires send off instruction with a matching yellow card for the umpire to see.
- (c) A player sent off for a second yellow card offence in the same match is automatically deemed to have received a red card and;

- i. Cannot return to the field of play for the remainder of the match
 - ii. Cannot be replaced until ten (10) minutes of playing time has elapsed.
 - iii. The ten (10) minutes of playing time is to be determined by the timekeepers.
 - iv. The umpires are to signal to the timekeepers that the player is sent off by holding up a yellow card and then a red card.
 - v. The timekeeper will acknowledge the umpires send off instruction with a matching yellow card and then a red card.
- (d) Any player who receives three (3) yellow cards in any one season shall automatically be suspended for one (1) week.
- (e) Any player suspended after receiving three (3) yellow cards in the same season shall be ineligible to win any League Best and Fairest award.

4 Club Requirements

4.1 Nominations - Teams

- 4.1.1 Clubs are required to nominate all teams they intend to enter into AFLNT administered competitions each season.
- 4.1.2 Team nominations are to be submitted prior to the 1st of February (1st of September for NTFL Competitions) each year using the form prescribed in these Rules & Regulations.
- (a) Clubs may nominate a maximum of one (1) team to compete in each competition (one team per division).
- 4.1.3 Clubs may be asked to provide supporting evidence to confirm their capacity to field a team in an AFLNT administered competition.
- 4.1.4 A withdrawal of a team in an AFLNT administered competition will be dealt with in accordance with that clubs licence agreement.

4.2 Nominations - Club Coaches

- 4.2.1 Clubs are required to nominate all coaches (including assistant coaches) for all teams entered into AFLNT administered competitions each season.
- 4.2.2 Coach nominations are to be submitted prior to the 1st of February (1st of September for NTFL Competitions) each year using the form prescribed in these Rules & Regulations.
- 4.2.3 Clubs may be asked to provide supporting evidence to confirm their coaches are correctly accredited.

4.3 Nominations - Club Complaints Officer

- 4.3.1 Clubs shall appoint one or more Complaints Officers who will be responsible for the following:
- (a) The Club Complaints Officer(s) is responsible for ensuring that any breach of any guidelines, (including but not limited to rules, regulations, by-laws and polices) that have been adopted by AFLNT, are responded to in an equitable and prompt manner.
 - (b) The Club Complaints Officer(s) is responsible for liaising between AFLNT Complaints Officer(s) in the case of an Inter-Club or Intra-Club Complaint, in an attempt to achieve informal resolution of the complaint.
 - (c) The Club Complaints Officer and the AFLNT Complaints Officer(s) shall liaise directly over incidents which in the reasonable opinion of the Club Complaints Officer or AFLNT Complaints Officer(s) are contrary to any guidelines that have been adopted by AFLNT.
- 4.3.2 Club Complaints Officers must be registered using the AFLNT approved on-line database known as FootyWeb.
- 4.3.3 Club Complaints Officers may also act as Club Tribunal Advocates.

4.4 Nominations - Club Tribunal Advocate

- 4.4.1 Clubs are required to nominate a minimum of one Club Tribunal Advocate to represent players and officials who are brought before an AFLNT tribunal or any other AFLNT organised committee or panel for any reason including as a witness.
- 4.4.2 Club Tribunal Advocates must be registered using the AFLNT approved on-line database known as FootyWeb.
- 4.4.3 Club Tribunal Advocates may also act as Club Complaints Officers

4.5 Accreditation – Club Officials

- 4.5.1 No person may participate in an official capacity for a club until accredited by AFLNT.
- 4.5.2 Prior to receiving AFLNT accreditation, club officials must be registered using the AFLNT approved on-line registration database known as FootyWeb.
- 4.5.3 Clubs are required to apply for accreditation of all club officials using the form prescribed in these Rules & Regulations prior to the 1st of September each year and must be accompanied by.
- (a) A signed copy of the applicable AFLNT code of conduct
 - (b) A copy of a current working with children (ochre) card.
- 4.5.4 Clubs may attach all listed documentation on the players FootyWeb profile with the consent of that official.

- 4.5.5 Any team that submits a team sheet which includes a person that is in breach of these Rules & Regulations will be deemed to have forfeited that match.

4.6 Accreditation – Club Coaches

- 4.6.1 Coaches and assistant coaches who are not accredited at the commencement of a season are not permitted to coach a team in an AFLNT administered competition.
- (a) Coaches and assistant coaches will not be accredited if they do not hold a current working with children (ochre) card.
 - (b) Accredited coaches must maintain their accreditation by attending an AFLNT approved coaching courses or seminars, or supply AFLNT with records of accreditation upgrades obtained through other means.
 - (c) Lapse of accreditation will deem the coach an unaccredited official and will be dealt with in accordance with these Rules & Regulations.

4.7 Player Registrations

- 4.7.1 Player registration is the sole responsibility of the club.
- 4.7.2 A person wishing to be registered as a player in an AFLNT managed competition must complete the AFLNT on-line registration process (FootyWeb).
- 4.7.3 Any player who transfers to an AFLNT managed competition must be registered with the club they intend to play for.
- 4.7.4 Any player who registers to play in an AFLNT managed competition must provide their club with proof of age in the form of:
- (a) Passport,
 - (b) Birth Certificate,
 - (c) Current and Valid Drivers Licence,
 - (d) Current and Valid Student Photo ID, or
 - (e) Community Health Care Declaration.
- i. Where a dispute is raised over the validity of proof of age documentation, the above list should be considered the priority order in which these documents will be accepted by AFLNT.
- 4.7.5 Any player who registers to play in an AFLNT managed competition must sign the applicable AFLNT code of conduct.
- (a) AFLNT codes of conduct must be signed each season.
- 4.7.6 Any player who registers to play in an AFLNT managed competition must sign the AFLNT registration or AFLNT application for transfer form.
- 4.7.7 A person is deemed to be a registered player once the on-line registration process is complete.

- (a) The registration or transfer process is not deemed to be complete until the final approval is granted by the player in question where required.
- 4.7.8 Clubs are responsible for ensuring the above process is followed in its entirety.
- 4.7.9 Clubs are required to provide copies of all listed documentation within 24 hours of receiving a request from the Football Operations Department.
 - (a) Clubs may attach all listed documentation on the players FootyWeb profile with the consent of that player.
- 4.7.10 Any dispute regarding the player registration process will only be addressed once a complaint has been lodged in accordance with these Rules & Regulations.
- 4.7.11 The AFLNT Permit Committee will be responsible for any complaints received regarding the player registration process.

4.8 Player & Club Cooperation

- 4.8.1 Players and officials must abide by the directions of an AFLNT appointed tribunal.
 - (a) For the purpose of these Rules & Regulations, an AFLNT appointed tribunal may include any committee, panel, board or investigators appointed by AFLNT.
- 4.8.2 Where a player or official has not appeared before an AFLNT appointed tribunal as directed, that player or official may be deemed by the chairman of that tribunal as being ineligible to participate in any AFLNT administered competition or match and may be suspended, with that suspension placed on FootyWeb until such time as he/she has appeared before that tribunal.

4.9 Player & Club Officials - Change of Details

- 4.9.1 Clubs are able to change the details of a player or official by completing the form prescribed in these Rules & Regulations and lodging the form with the Football Operations Department.
- 4.9.2 Change of Details forms must be accompanied with supporting documentation that is in line with these Rules & Regulations.

4.10 Player & Club Relations

- 4.10.1 Each club shall have and make available to all club members a copy of that club's constitution and any rules regulations, codes of conduct, policies and guidelines adopted by the club, the league that club is affiliated too and AFLNT.

4.11 Club Attendance - Meetings and Training

- 4.11.1 AFLNT will schedule volunteer education sessions and meeting from time to time.

4.11.2 AFLNT affiliated clubs must ensure that they are represented at any such education session or meeting.

4.12 Club Colours, Uniforms and Logos

4.12.1 Each club must submit for AFLNT approval, the proposed design (including colours) of their playing uniform at least four (4) months prior to the commencement of each season.

(a) Each club that has an approved uniform that is considered to clash with the playing uniform of another club must provide an alternate or clash uniform at the request of the Football Operations Department.

4.12.2 Each club must submit for AFLNT approval, their proposed design (including colours) of any 'special event' or 'recognition round' playing uniform at least two (2) months prior to the commencement of each season.

4.12.3 Each club must submit for AFLNT approval, the proposed design (including logos) of their playing uniform at least two (2) months prior to the commencement of each season.

4.12.4 Each club requested to provide a clash uniform submit for AFLNT approval, the proposed design (including colours and logos) of their clash uniform at least two (2) months prior to the commencement of each season.

4.12.5 All senior and under 18 teams must wear white playing shorts for all away games.

(a) The away team shall be the second listed team on the AFLNT approved database known as FootyWeb.

(b) Alternative coloured away shorts must be approved by AFLNT at least two (2) months prior to the commencement of each season.

4.12.6 AFLNT will determine when a club is required to wear their clash uniform.

4.12.7 No player shall wear gloves during the course of a match unless approved by the Football Operations Department.

(a) Approval for gloves will only be granted on the receipt of medical advice.

4.12.8 No player shall wear a hat or cap during the course of a match.

4.12.9 No player shall wear any apparel attached to their boots during the course of a match unless approved by the Competition Manager.

(a) Approval for apparel attached to boots will only be granted on the receipt of medical advice.

4.12.10 Undershorts may be worn by a player provided that the material is of a neutral beige colour and does not contain any sponsor advertising.

5 Player Eligibility

5.1 Playing a Match

5.1.1 In determining how many matches a player has played for a club, a player on the team list and who is on the ground (including the interchange bench), in uniform, is deemed to have played that match.

5.2 Age and Gender Qualifications

5.2.1 Each participating player in Senior Men's Grade must be:

- (a) at least 15 years of age at the time of playing; and
- (b) male.

5.2.2 Each participating player in Senior Women's Grade must be:

- (a) at least 17 years of age at the time of playing; and
- (b) female

5.2.3 Each participating player in Under 18 Grade must be:

- (a) at least 15 years of age at the time of playing;
- (b) less than 18 years of age on 30 June in the year the competition commences;
- (c) male (to participate in Under 18 Boys); and
- (d) female (to participate in Under 18 Girls).

5.2.4 Each participating player in Under 16 Grade must be:

- (a) turning 14 or 15 years of age in the year the competition commences;
- (b) less than 16 years of age on 31 December in the year the competition commences;
- (c) male to participate in Under 16 Boys; and
- (d) female to participate in Under 16 Girls.

5.2.5 Each participating player in Under 14 Grade must be:

- (a) turning 12 or 13 years of age in the year the competition commences;
- (b) less than 14 years of age on 31 December in the year the competition commences;
- (c) male to participate in Under 14 Boys; and
- (d) female to participate in Under 14 Girls;

5.2.6 Each participating player in Under 12 Grade must be:

- (a) Turning 10 or 11 years of age in the year the competition commences;
- (b) Less than 12 years of age on 31 December in the year the competition commences;
- (c) male to participate in Under 12 Boys; and
- (d) female to participate in Under 12 Girls.

5.2.7 AFLNT affiliate leagues may vary age and gender qualifications subject to that competition's by-laws.

5.3 Player Eligibility - All Matches

5.3.1 Player eligibility is the sole responsibility of the club.

5.3.2 A player is eligible to play in a match for the club with which they are registered subject to the age and gender qualifications.

5.3.3 A player who has played in a match for a club is ineligible to play in another match in that same round of matches with the following exceptions:

(a) A player who is required to play a match in a higher division or grade after having commenced a match in a lower division or grade can only participate in the higher division or grade if that player is removed from the lower division or grade match prior to half time;

i. A player who is required to be removed from a team to play in a higher division or grade match can only do so with the approval of the AFLNT approved match manager; and

ii. If a player is removed from a team to play in a higher division or grade match, that player will remain on the team sheet for both teams and both matches will count towards finals eligibility.

5.3.4 Where a club has a bye in any grade, a player who has played three (3) matches in the impacted grade is eligible to play a match in a lower division of that same grade provided that player has played a minimum of three (3) matches in that same lower division.

5.3.5 A player who has played in a match for a club is ineligible to play in any match two divisions lower in that same grade for the remainder of that season.

5.3.6 AFLNT affiliate leagues may vary player eligibility rules subject to that competitions by-laws.

5.4 Player Eligibility - Finals Matches

5.4.1 A player is eligible to play in a finals match for a team provided that player has played a minimum of three (3) home & away matches for that same team.

5.4.2 AFLNT affiliate leagues may vary player eligibility rules subject to that competitions by-laws.

5.5 Unregistered, Overage or Ineligible Player

5.5.1 A club which permits an unregistered, overage or ineligible player to participate in a match will be deemed to have forfeited that match.

5.6 Player Eligibility Disputes

5.6.1 Disputes regarding player eligibility are not to be addressed by Match Managers on match day.

5.6.2 Any dispute regarding player eligibility will only be addressed once a complaint has been lodged in accordance with these Rules & Regulations with the following exception:

(a) Player eligibility complaints may be made without the accompaniment of a fee.

5.6.3 The AFLNT Permit Committee will be responsible for any complaints received regarding player eligibility.

6 Transfers and Permits

6.1 Transfer Refusals

6.1.1 Transfer refusals must be in accordance with the AFL National Transfer Regulations.

6.1.2 Player registration fees, reasonable cost of travel and accommodation required to fulfil playing commitments will not be considered as valid reasons to refuse a transfer.

6.2 Match Day Permits

6.2.1 Match Day Permits are only available for Under 12 Competitions.

6.2.2 Match Day Permits are only to be used by teams scheduled to play against each other on the day the permit is requested.

6.2.3 The Match Day Permit must be initiated by the Destination Club by logging onto FootyWeb and submitting a Type 1 Match Day Permit Application when moving a player from club to club.

6.2.4 The Match Day Permit must be completed within 24 hours of the match being completed.

6.2.5 Any club found to have breached these Rules & Regulations will be deemed to have played an ineligible player and will be dealt with in accordance with these Rules & Regulations.

6.2.6 Match Day Permits are only available for the movement of players between clubs that are affiliated to the same competition.

6.3 AFLNT affiliate leagues may vary transfer and permit requirements subject to that competition's Rules & Regulations.

7 Representative Teams & The Northern Territory Football Club

7.1 Representative Team Officials Selection

7.3.1 AFLNT may appoint from time to time:

(a) A Representative Coach.

(b) A Representative Team Selection Committee.

(c) A Representative Team Manager.

7.4 Representative Team Selection

7.2.1 Notwithstanding anything contained in any contract or agreement to the contrary all players not under suspension are obliged to make themselves available for selection in teams representing AFLNT.

7.2.2 If a player is selected in a team representing AFLNT, AFLNT will assume the responsibility and liability in accordance with AFLNT's insurance policies.

7.2.3 Any player who fails to make himself available for selection in any representative team or to comply with any reasonable directions regarding training or any other activity associated with the preparation of the team except for reason of injury, illness or such other reason as may be accepted by AFLNT, will be liable to the following penalties;

(a) Two match suspension per offence.

7.3 Player Awards

7.3.1 Representative team awards such as best player awards will be determined by a panel appointed by AFLNT.

7.4 NTFC Player Movement Rule

7.4.1 The AFLNT operates the Player Management Plan which is managed under the Player Movement Rule Policy & Processes document. The following conditions are to be enforced in regards to infringements of the Player Movement Rule;

7.4.1 If the Northern Territory Football Club (NTFC) is found to be in breach of this by-law they will be liable to a penalty of;

(a) \$5000

7.5 NTFC Player Movement Rule Disputes

7.5.1 Any dispute regarding the player movement rule will only be addressed once a complaint has been lodged in accordance with these Rules & Regulations.

7.5.2 The AFLNT Permit Committee will be responsible for any complaints received regarding the player movement rule.

8 National Policies and Guidelines

8.1 AFL Member Protection Policy

8.1.1 AFLNT have adopted and implemented the AFL Member Protection Policy which includes, but is not limited to:

- (a) Schedule 1: The National Child Protection Policy
- (b) Schedule 2: The National Social Media Engagement Policy
- (c) Schedule 3: The National Privacy Policy
- (d) Schedule 4: The National Vilification & Discrimination Policy
- (e) Schedule 5: The National Player Transfer Regulations
- (f) Schedule 6: The National Anti-Doping Code
- (g) Schedule 7: The National Extreme Weather Policy
- (h) Schedule 8: The National Gambling Policy
- (i) Schedule 9: The National Sexuality & Pregnancy Guidelines
- (j) Schedule 10: The National Complaint & Investigation Guidelines
- (k) Schedule 11: The National Match Tribunal Guidelines
- (l) Schedule 12: The National Disciplinary Guidelines;

8.2 Guidelines

- 8.2.1 AFLNT may from time to time adopt and implement regulations, codes of conduct, policies and guidelines for use in interpreting these Rules & Regulations or any other matter to do with the operation of any AFLNT administered competition or for any other purpose as it deems necessary.

9 Appeals, Complaints and Deferrals

9.1 Appeals

- 9.1.1 A club may appeal a decision made under these Rules & Regulations or any other rules, regulations or guidelines recognised within these Rules & Regulations by lodging a notice of appeal form as prescribed in these Rules & Regulations.
- 9.1.2 The appeal must be accompanied with the sum of \$2500 and must be receipted by AFLNT no later than 5:00pm on the first business day following the decision being appealed.
- 9.1.3 The \$2500 lodged with the appeal will be dealt with in the following manner:
- (a) The sum of \$500 (inclusive of GST) towards the costs of the appeal, which sum shall not be refundable in any circumstances; and
 - (b) The further sum of \$2000 (inclusive of GST), which shall be dealt with:
 - i. Where the appeal is upheld, the payment made under this section shall be refunded on receipt of an appropriate tax invoice.
 - ii. Where the appeal is dismissed, the payment made under this section shall not be refunded, unless the matter involves a monetary sanction and the Appeals Board determines that it would be manifestly unjust and unfair not to refund the whole or part of such payment .
 - (c) If no appeal has been received within the specified time lines above, it will be deemed that the decision has been accepted and no further avenue for appeal will be available.
- 9.1.14 No decision made by an AFLNT appointed tribunal can be appealed if the intended appellant did not appear before the tribunal as directed without the leave of that tribunal.
- (a) For the purpose of this by-law, an AFLNT appointed tribunal may include any committee, panel, board or investigators appointed by AFLNT for the purpose of match or disciplinary hearings or investigations.

9.2 Complaints

- 9.2.1 A club may make a complaint by lodging a formal or informal complaint form as prescribed in these Rules & Regulations.
- 9.2.2 Unless otherwise stated, the complaint must be accompanied with the sum of \$500 and must be receipted by AFLNT no later than 5:00pm on the first business day following the incident.
- 9.2.3 The \$500 lodged with the complaint will be dealt with in the following manner:

- (a) The sum of \$500 (inclusive of GST) may be refunded if AFLNT determine in its absolute discretion, that it would be manifestly unjust and unfair not to refund the whole or part of such payment.

9.3 Referral of Incident

- 9.3.1 A club may refer an on field incident by lodging a referral of incident form as prescribed in these Rules & Regulations.
- 9.3.2 The referral must be accompanied with the sum of \$500 and must be receipted by AFLNT no later than 12:00pm on the first business day following the incident.
- 9.3.3 The \$500 lodged with the referral will be dealt with in the following manner:
 - (a) The sum of \$500 (inclusive of GST) may be refunded if AFLNT determines in its absolute discretion, that it would be manifestly unjust and unfair not to refund the whole or part of such payment.

9.4 Deferral of Tribunal Hearing

- 9.4.1 A player or official may apply for a deferral or a tribunal hearing by lodging a deferral of tribunal hearing form as prescribed in these Rules & Regulations.
- 9.4.2 The request for a deferral must be accompanied with the sum of \$500 and must be receipted by AFLNT no later than 5:00pm on the first business day following notification of the charge.
- 9.4.3 The \$500 lodged with the request for a deferral will be dealt with in the following manner:
 - (a) The sum of \$500 (inclusive of GST) may be refunded if AFLNT determines in its absolute discretion, that it would be manifestly unjust and unfair not to refund the whole or part of such payment.
- 9.4.4 In the case of a tribunal hearing having been deferred, any player or official against whom a charge has been laid and then deferred is not eligible to play or officiate in any AFLNT managed competition until such time as the tribunal has adjudicated over the charge.
 - (a) AFLNT have no discretionary authority to allow a player or official to participate in any AFLNT managed competition until such time as the tribunal has adjudicated over the charge.

10 Special Provision

10.1 Other Matters

10.1.1 Any matter of any kind whatsoever not dealt with or provided for in these Rules & Regulations may be dealt in such a manner as AFLNT deems fit.

10.2 Authority to Investigate

10.2.1 Without limiting any other rule, the AFL or AFLNT may investigate any breach or possible breach of these rules and may delegate such authority to investigate to the AFL's Integrity Department.

10.2.2 For the avoidance of doubt, all persons (including any club, club official, player, coach, assistant coach, trainer, runner, medical officer, employee, independent contractor or volunteer of a club or any other person within the purview of these rules) must cooperate with any investigation conducted by the AFL or its delegate.

10.3 Venue Accreditation

10.3.1 For the management of security, official accreditation will be required for access to defined areas within AFLNT managed venues.

10.3.2 Defined areas will include, but will not be limited to:

- (a) Changerooms,
- (b) Umpires rooms,
- (c) Medical rooms, and
- (d) TIO stadium tunnel.

10.3.3 Access will be provided where necessary in accordance with each club's licence agreement.

10.4 AFLNT Complaints Officer

10.4.1 AFLNT shall appoint one or more Complaints Officers who will be responsible for the following:

- (a) The AFLNT Complaints Officer(s) is responsible for ensuring that any breach of any guidelines, (including but not limited to rules, regulations, by-laws and polices) that have been adopted by AFLNT, are responded to in an equitable and prompt manner.
- (b) The AFLNT Complaints Officer(s) is responsible for liaising between Club Complaints Officers in the case of an Inter-Club Complaint, or with a single Club Complaints Officer, in the case of an Intra-Club Complaint, in an attempt to achieve informal resolution of the complaint.
- (c) The Club Complaints Officer and the AFLNT Complaints Officer(s) shall liaise directly over incidents which in the reasonable opinion of the Club Complaints Officer or AFLNT Complaints Officer(s) are contrary to any guidelines that have been adopted by AFLNT.

10.5 AFLNT Audit Committee

- 10.5.1 An Audit Committee comprising a minimum of three (3) members shall be appointed by the Chief Executive Officer or his/her nominee and shall hold office until replaced.
- 10.5.2 The Chief Executive Officer or his/her nominee may revoke Audit Committee appointments at any time.
- 10.5.3 The AFLNT Audit Committee shall be responsible for matters relating to AFLNT affiliate club and league compliance issues.
- 10.5.4 The AFLNT Audit Committee shall hold the following powers and responsibilities:
- (a) Mediate AFLNT affiliate club and league disputes as they arise and provide final judgement where required.
 - (b) Consult with AFLNT on any proposed amendments to guidelines (including but not limited to rules, regulations, by-laws and policies) relating to compliance issues.
- 10.5.5 Clubs may be asked to provide the AFLNT Audit Committee with documentation which may include but will not be limited to a club's financial records, audited financial report and evidence to support the valid registration and/or transfer of players.

10.6 AFLNT Laws Committee

- 10.6.1 A Laws Committee comprising a minimum of five (5) members shall be appointed by the Football Operations Manager or his nominee and shall hold office until replaced.
- 10.6.2 The Football Operations Manager or his nominee may revoke Laws Committee appointments at any time.
- 10.6.3 The AFLNT Laws Committee shall be responsible for disputes, appeals and recommendations relating to these Rules & Regulations other than:
- (a) Registrations,
 - (b) Transfers,
 - (c) Permits, and
 - (d) Player Eligibility
- 10.6.4 The AFLNT Laws Committee shall hold the following powers and responsibilities:
- (a) Consult with AFLNT Football Operations Department for amendments to these Rules & Regulations.
 - (b) Make such recommendations, consistent with AFL Rules, Regulations and guidelines and AFLNT strategic objectives to the AFLNT Football

Operations Department for amendments to these Rules & Regulations other than:

- i. Registrations,
- ii. Transfers,
- iii. Permits, and
- iv. Player Eligibility

10.7 AFLNT Permit Committee

10.7.1 A Permit Committee comprising a minimum of three (3) members shall be appointed by the Football Operations Manager or his nominee and shall hold office until replaced.

10.7.2 The Football Operations Manager or his nominee may revoke Permit Committee appointments at any time.

10.7.3 The AFLNT Permit Committee shall be responsible for disputes, appeals and recommendations relating to:

- (a) Registrations,
- (b) Transfers,
- (c) Permits, and
- (d) Player Eligibility

10.7.4 The AFLNT Permit Committee shall hold the following powers and responsibilities:

- (a) Mediate AFLNT Affiliated League Body disputes as they arise and provide final judgement where required.
- (b) Consider and determine inter league (AFLNT Affiliated Leagues only) transfer applications lodged by Underage Players.
- (c) Consult with AFLNT Football Operations Department on any proposed amendments to these Rules & Regulations.
- (d) Make such recommendations to the AFLNT Football Operations Department for amendments to these Rules & Regulations.

10.8 Show Cause Notices

10.8.1 AFLNT may issue a Show Cause Notice to an AFLNT affiliate club or club members where AFLNT believes there may be a requirement to take further action over any incident and/or matter of concern that AFLNT deems necessary.

- (a) The Football Operations Department must issue clubs and/or club members with a Show Cause Notice within five (5) business days of the incident or matter of concern.
- (b) Clubs and/or club members must respond in writing within five (5) business days of receiving a Show Cause Notice.
- (c) The Football Operations Department must notify clubs and/or club members of the intended course of action within five (5) business days of

receiving a written response from the AFLNT affiliated club and/or club member.

- i. If a club and/or club member does not respond within five (5) business days, AFLNT reserves the right to pursue the matter in any manner it deems necessary without time constraints.

10.9 Fines

10.9.1 Any club found to be in breach of these Rules & Regulations or any AFLNT affiliated competition by-laws, unless otherwise expressly stated, will be liable to a penalty of:

- (a) First offence; \$250 (of which \$250 will be suspended for 12 months),
- (b) Second offence; \$250,
- (c) Third offence; \$500,
- (d) Fourth offence; \$2000 (of which \$1000 will be suspended for 12 months), and
- (e) Subsequent offences; \$2000.

10.9.2 The sequences of penalties listed in 10.7.1 relates to the number of consecutive breaches, not the type of breach and this list is not mutually exclusive to penalties imposed on clubs under any AFLNT affiliated competition by-laws.

10.9.3 AFLNT has no discretionary authority to waive or alter penalties listed in 10.7.1 and will include any suspended fines imposed on a club in the previous twelve (12) months when imposing penalties under these Rules & Regulations.

10.9.4 AFLNT reserves the right to refer breaches of these or individual competition by-laws to an independent tribunal.

- (a) Where an independent tribunal finds a club to be in breach of these or individual competition by-laws, that tribunal must impose a penalty that is equal to or greater (but not less than) the penalties listed in 10.7.1.

10.10 Black Arm Bands

10.10.1 Clubs may arrange for the players of a team(s) to wear black arm bands as a mark of respect for the passing of persons associated with their club.

10.10.2 Where a club intends to wear black arm band the Football Operations Department must be advised by 5pm on the Friday prior to the match they are participating in.

Note: The process of advising the Football Operations Department is not to receive approval, however this does provide operational staff with the opportunity to pay the appropriate respect.

10.11 Minutes Silence

10.11.1 A minutes silence in the form of a minutes silence prior to the commencement of any given match on the passing of the following:

- (a) AFLNT Life Members,
- (b) Nichols Medallists, or
- (c) Other distinguished persons.

10.11.2 A minutes silence must be approved by the AFLNT Executive Committee.

10.11.3 A minutes silence will only be undertaken prior to the matches approved by the AFLNT Executive Committee.

10.12 Sponsorship Display Provision

10.12.1 All Club and Umpire Association banners must be approved by AFLNT before being displayed at any AFLNT sanctioned match or event.

10.12.2 No spikes or pegs are to be used to anchor banners to the ground.

10.12.3 Banners must be removed (in their entirety) from the playing arena at any time that matches are in progress.

10.12.4 Banners are not to be displayed at any time that matches are in progress, whether on the playing arena or otherwise.

10.13 Food Preparation

10.13.1 The cooking and/or preparation of food at an AFLNT match or event must be pre approved by the manager of that venue.

11 Appendices

1. AFLNT Finals Schedule
2. AFLNT Code of Conduct & Conditions of Entry
3. AFLNT Time Keepers Guidelines
4. AFLNT Extreme Weather Policy
5. AFLNT Player Uniform Guide
6. AFLNT Standard Player Contract
7. AFLNT Forms
8. AFLNT MRP & Tribunal Guidelines

Appendix 1 AFLNT Finals Schedule

AFLNT Final Four (3 Weeks)

Week 1	Semi Final 1		3	v	4
	Semi Final 2		1	v	2
Week 2	Preliminary Final	Loser Semi Final 2		v	Winner Semi Final 1
Week 3	Grand Final	Winner Semi Final 2		v	Winner Prelim Final

AFLNT Final Five (3 Weeks)

Week 1	Semi Final 1		4	v	5
	Semi Final 2		2	v	3
Week 2	Prelim Final 1		1	v	Winner Semi Final 2
	Prelim Final 2	Winner Semi Final 1		v	Loser Semi Final 2
Week 3	Grand Final	Winner Prelim Final 1		v	Winner Prelim Final 2

AFLNT Final Five (4 Weeks)

Week 1	Qualifying Final		2	v	3
	Elimination Final		4	v	5
Week 2	Semi Final 1	Loser Qual Final		v	Winner Elim Final
	Semi Final 2		1	v	Winner Qual Final
Week 3	Preliminary Final	Loser Semi Final 2		v	Winner Semi Final 1
Week 4	Grand Final	Winner Semi Final 2		v	Winner Prelim Final

AFLNT Final Six (3 Weeks)

Week 1	Elimination Final 1		4	v	5
	Elimination Final 2		3	v	6
	Qualifying Final		1	v	2
Week 2	Semi Final 1	Winner Qual Final		v	Winner Elim Final 1
	Semi Final 2	Loser Qual Final		v	Winner Elim Final 2
Week 3	Grand Final	Winner Semi Final 1		v	Winner Semi Final 2

AFLNT Final Six (4 Week)

Week 1	Elimination Final 1		3	v	6
	Elimination Final 2		4	v	5
	Qualifying Final		1	v	2
Week 2	Semi Final 1	Loser Qual Final		v	Winner Elim Final 1
	Semi Final 2	Winner Qual Final		v	Winner Elim Final 2
Week 3	Prelim Final	Loser Semi Final 2		v	Winner Semi Final 1
Week 4	Grand Final	Winner Semi Final 2		v	Winner Prelim Final

Other than Premier League all other Grades and Divisions are to be identified for a finals format at the commencement of the season once team participation numbers have been finalised.

Appendix 2 AFLNT Code of Conduct & Conditions of Entry

This Code of Conduct applies to all members as defined in the AFL Member Protection Policy and any other person visiting an AFLNT venue or attending an AFLNT event.

For the purpose of this Code of Conduct, any gathering sanctioned by AFLNT will be considered an AFLNT event, including but not limited to functions, football matches, training sessions and education sessions.

This Code of Conduct further applies to all members and any other person who causes any act of misconduct that is detrimental to the best interest of the AFL, AFLNT or any individual or organisation affiliated to the AFL or AFLNT including but not limited to Sponsors and Funding Partners of the AFL or AFLNT.

Category 1 Offences:

1. Act in conflict with the AFL Member Protection Policy;
2. Act in conflict with Government Legislation (for the purpose of this Code of Conduct Government includes Federal and State Government and Local Councils); or
3. Enter an AFLNT venue without paying an entrance fee (where applicable).

Category 2 Offences:

1. Use offensive or abusive language (malicious, threatening or otherwise);
2. Cause any act of misconduct that is detrimental to the best interest of AFL/AFLNT; or
3. Make public comment that is detrimental to the best interest of AFL/AFLNT without first advising AFLNT of the content of that public comment.

Category 3 Offences:

1. Push, bite or strike (including attempt to strike) another person;
2. Spit at another person; or
3. Threaten or bully another person (including but not limited to cyber bullying);

When AFLNT become aware that a breach of this Code of Conduct has been committed the following will occur:

Eviction:

In the event that a security officer or an AFLNT official determines that an individual(s) has breached this Code of Conduct and should be removed from the venue, such person shall be asked to leave and should that person refuse to leave, they will be evicted from the venue by security or police.

Penalties:

In the event that an alleged offender(s) is a member of a club (or umpires association), AFLNT may notify the club that a penalty as prescribed in this Code of Conduct is to be imposed on that member(s). It is the responsibility of that club to ensure that the member is notified of the penalty being imposed.

In the event that the alleged offender(s) is not a member of a club, AFLNT may notify the individual(s) that a penalty as prescribed in this Code of Conduct is to be imposed on that individual(s).

The individual (or the club on behalf of the individual) must respond within five (5) business days of receiving notification of this penalty. If AFLNT has not received a response by 5pm on the fifth business day, it will be deemed that the penalty has been accepted and no further avenue for appeal will be available to that individual.

In the event that an individual that is not a member of a club is not able to be contacted, the offence must be sent to an independent tribunal to adjudicate over the matter.

Tribunal:

In the event that AFLNT believes that the alleged offence is so severe that the penalties listed in this Code of Conduct do not reflect the severity of the offence, the matter may be sent to a Match or Disciplinary Tribunal.

In the event that an individual is unable to be contacted and the matter is sent to a Match or Disciplinary Tribunal, the tribunal may hear and determine the matter in the absence of the alleged offender.

In the event that an offence under this Code of Conduct is sent to a Match or Disciplinary Tribunal and the alleged offender is found guilty of that offence, the Tribunal has discretionary authority to hand down a penalty the same or greater (but not less) than the penalties listed in this Code of Conduct.

Category 1 Offence Penalties:

First Offence: Suspension of three (3) weeks from all AFLNT Events.
Second Offence: Suspension of six (6) weeks from all AFLNT Events.
Third Offence: Suspension of twelve (12) weeks from all AFLNT Events and deregistration as a player or official at the completion of that fifteen (15) week suspension.

Category 2 Offence Penalties:

First Offence: Suspension of six (6) weeks from all AFLNT Events.
Second Offence: Suspension of twelve (12) weeks from all AFLNT Events.
Third Offence: Life suspension from all AFLNT Events

Category 3 Offence Penalties:

First Offence: Suspension of twelve (12) weeks from all AFLNT.
Second Offence: Life suspension from all AFLNT Events

Any player or official that is found guilty of a third offence as listed in this Code of Conduct, regardless of which category, will be deregistered at the completion of the suspension received for that third offence.

Any player or official that is deregistered under this Code of Conduct must follow the National Deregistration Policy when appealing their deregistration.

Any individual who is not a player or official and is found guilty of a third offence as listed in the Code of Conduct regardless of which category, will receive a life ban from all AFLNT events at the completion of the suspension received for that third offence.

The AFLNT Executive Committee reserve the right to amend any penalty at its discretion.

A copy of the AFLNT Conditions of Entry can be found at:

http://www.foxsportspulse.com/assoc_page.cgi?c=0-2860-0-0-0&slD=358586

1. Time Cards

- 1.1 Timekeepers are required to record the start and end times of each quarter.
- 1.2 Timekeepers are to complete and sign the time cards at the completion of each game.

2. Score Cards

- 2.1 Timekeepers are required to record the time that red and yellow cards are issued on the FootyWeb Team Sheet.
- 2.2 The times for any red or yellow cards issued during any AFLNT Matches are to be recorded in the appropriate field on the Team Sheet.

3. Time Clock

- 3.1 The time clock(s) is to remain in a neutral position and remain visible to both timekeepers at all times.

4. Siren

- 4.1 The siren is to remain in a neutral position and remain visible to both timekeepers at all times and is to be sounded as follows:

4.2 Start of first Quarter

- a) As umpires enter the arena 1 blast
- b) 2 minutes prior to scheduled starting time 2 blasts
- c) 1 minute prior to scheduled starting time 1 blast
- d) Scheduled starting time (when umpire holds up the ball) 1 blast
- e) Quarter time interval 1 blast

4.3 Start of second quarter

- a) 2 minutes prior to scheduled starting time 2 blasts
- b) 1 minute prior to scheduled starting time 1 blast
- c) Scheduled starting time (when umpire holds up the ball) 1 blast
- d) Half time interval 1 blast

4.4 Start of third quarter

- a) As umpires enter the arena 1 blast
- b) 2 minutes prior to scheduled starting time 2 blasts
- c) 1 minute prior to scheduled starting time 1 blast
- d) Scheduled starting time (when umpire holds up the ball) 1 blast
- e) Three quarter time interval 1 blast

4.5 Start of fourth quarter

- a) 2 minutes prior to scheduled starting time 2 blasts
- b) 1 minute prior to scheduled starting time 1 blast
- c) Scheduled starting time (when umpire holds up the ball) 1 blast
- d) End of match 1 blast

- 4.6 Where a match is stopped for Extreme Weather 5 blasts

5. Teams returning to the field

- 5.1 If the siren has been utilized to indicate the scheduled starting time and only one team is in position ready to commence, the umpires will:
- a) Blow the whistle and instruct the offending team that they have 30 seconds to get into position. Specifically, the person given this instruction should be the coach, team captain or a club official.
 - b) After a further 30 seconds, the umpire will signal to the timekeepers to blow the siren, and the umpires will then signal the commencement of play and immediately bounce the ball regardless of whether the teams are in position.

6 Match Timings

6.1 Under 12s

- a) 12 minute quarters with no time on
- b) 3 minute $\frac{1}{4}$ time break
- c) 6 minute $\frac{1}{2}$ time break
- d) 3 minute $\frac{3}{4}$ time break

6.2 14, 15 & 16s

- a) 15 minute quarters with no time on
- b) 4 minute $\frac{1}{4}$ time break
- c) 8 minute $\frac{1}{2}$ time break
- d) 4 minute $\frac{3}{4}$ time break

6.3 Under 18s

- a) 18 minute quarters with no time on
- b) 5 minute $\frac{1}{4}$ time break
- c) 10 minute $\frac{1}{2}$ time break
- d) 5 minute $\frac{3}{4}$ time break

6.4 Senior Grade (other than Premier League)

- a) 20 minute quarters with no time on
- b) 5 minute $\frac{1}{4}$ time break
- c) 15 minute $\frac{1}{2}$ time break
- d) 5 minute $\frac{3}{4}$ time break

6.5 Premier League

- a) 20 minute quarters WITH time on
- b) 5 minute $\frac{1}{4}$ time break
- c) 20 minute $\frac{1}{2}$ time break
- d) 5 minute $\frac{3}{4}$ time break

7 Lightning

- 7.1 In the case of lightning strikes, the time keeper is to sound five (5) blasts of the siren to signal that the match is being suspended in accordance with National Guidelines.

8 Stretcher

- 8.1 In the case of a stretcher entering the playing arena, the field umpire will stop play at the first appropriate opportunity after he has been advised that the stretcher is on the playing ground.
- a) Premier League:
 - i. As directed by the Field Umpires

- b) All other grades
 - i. Timekeepers are to allow a maximum of five (5) consecutive minutes only before re-starting the clock.
 - ii. If the quarter is completed whilst the player is still being treated, the siren must be sounded and the normal quarter breaks take place
 - iii. The siren must be sounded for the start and finish of each quarter and quarter break up until the end of the match, irrespective of whether the game itself can be recommenced.

9 Time On – Premier League Only

- a) Time keepers are to add 'time on' after goals, major injuries or major delays as directed by the field umpire(s).
- b) Where the field umpire(s) fails to direct time to recommence, the time keepers are to recommence time when play recommences.

10 Blood Rule

10.1 AFLNT umpires shall enforce the Infectious Diseases Law.

11 Score Confirmation

- 11.1 Timekeepers are to remain in their position until the scores have been finalised.
- 11.2 Scores are not considered 'final' until the goal umpires confirm the scores.
- 11.3 At the end of each quarter, goal umpires will confirm the scores by 'waving off' the scores as being true and correct.
- 11.4 At the end of each match, goal umpires will confirm the scores by 'waving off' the scores as being true and correct.

Appendix 4 AFLNT Extreme Weather Policy

AFLNT adopts the National Extreme Weather Policy and as such AFLNT has the authority, in its absolute discretion, to postpone or abandon a match where it considers conditions to be, or potentially be unsafe.

AFLNT also provides the following range of options that can be implemented in the case of extreme weather:

Heat

1. Increased number of Interchange Players,
2. Increased number of Water Carriers,
3. Match Day Permits are available for prescribed competitions allowing for equal playing numbers and interchange players on match days,
4. Club Interchange Agreements are available for prescribed competitions allowing for equal playing numbers and interchange players for the duration of a season,
5. Minimum playing numbers are prescribed for all competitions to ensure players are not placed under undue heat stress.
6. Match Managers are provided with discretionary power to allow games to be played with fewer players ensuring interchange players are available for rotation.
7. Match Managers are provided with discretionary power to allow games to be played on a reduced size field ensuring players are not placed under additional stress when playing with fewer players.

Teams scheduled to play at TIO Stadium are also provided with the opportunity to utilize air-conditioned player boxes during intervals of matches played in extreme heat.

Cyclone

1. When a cyclone watch is declared, matches may continue at the discretion of AFLNT
2. When a cyclone warning is declared, all matches for the duration of that warning must be abandoned immediately, including any match that is in progress at the time of the declaration.
3. If a match is abandoned under the AFLNT Extreme Weather policy the provisions of these Rules & Regulations shall apply.

The AFLNT Player Uniform Guide is binding to all AFLNT affiliated leagues, clubs and members as defined in the AFL Member Protection Policy.

Sponsors logos placed on competition clubs on field attire must abide to the following:

1. Front of On-Field Uniform (Runners Shirt and Player Guernsey)

- 1.1 Competition Logo, size and design as approved by AFLNT Commercial Operations Department, placement right chest pocket area of the uniform.
- 1.2 AFLNT Logo, size and design as approved by AFLNT Commercial Operations Department, placement centre at the bottom of the neck line of the uniform.
- 1.3 A sponsor logo can be placed on the left chest pocket area of the uniform directly opposite the competition logo;
 - 1.3.1 Recommended width 14cm
 - 1.3.2 Recommended height 6.5cm
 - 1.3.3 Must not exceed 91 sq cm
- 1.4 A club logo or a second sponsor logo can be placed on the left chest pocket area of the uniform, either 2cm above the sponsors logo or 5cm below the sponsors logo;
 - 1.4.1 Recommended width 8cm
 - 1.4.2 Recommended height 7.5cm
 - 1.4.3 Must not exceed 60 sq cm
- 1.5 Alternatively, If a club logo is not used on the front of the uniform, the entire space provided can be utilized for one sponsor logo in which case;
 - 1.5.1 Total area must not exceed 151 sq cm
- 1.6 A sponsor logo can be placed on the front of the uniform. The logo must be positioned and centred underneath the AFLNT logo with a minimum of 10cm clear space between the AFLNT logo and the sponsors logo.
 - 1.6.1 Recommended width 17cm
 - 1.6.2 Recommended height 10cm
 - 1.6.3 Must not exceed 170 sq cm

2. Rear of On-Field Uniform (Player Guernsey)

- 2.1 A sponsor logo can be placed on the back of the uniform. The logo must be positioned and centred underneath the player number with a minimum of 1cm clear space between the number and the logo;
 - 2.1.1 Recommended width 30cm
 - 2.1.2 Recommended height 8cm
 - 2.1.3 Must not exceed 240 sq cm

- 2.2 Club logo/text pertaining directly to the club, it's origins or history can be placed on the back of the uniform. The logo must be positioned and centred above the player number with a minimum of 2cm clear space between the number and the club logo/text;
- 2.2.1 Width must not exceed 6cm
- 2.2.2 Height must not exceed 4cm

3. Front of On-Field Uniform (Runner and Player Shorts)

- 3.1 AFLNT logo, size and design as approved by AFLNT Commercial Operations Department, placement right hand side (hip region) of the shorts
- 3.2 A club logo may be placed on the left hand side (hip region) of the shorts;
 - 3.2.1 Recommended width 8cm
 - 3.2.2 Recommended height 7.5cm
 - 3.2.3 Must not exceed 60 sq cm
- 3.3 A Sponsors Logo may be worn on the front of each leg of the shorts;
 - 3.3.1 Recommended width 10cm
 - 3.3.2 Recommended height 6cm
 - 3.3.3 Must not exceed 60 sq cm

4. Rear of On-Field Uniform (Runners Shirt)

- 4.1 The word 'Runner' must be emblazoned across the back of the runners shirt in;
 - 4.1.1 Black Calibri 40point Font.
 - 4.2 A sponsor logo can be placed on the back of the uniform. The logo must be positioned and centred underneath the word 'Runner' with a minimum of 1cm clear space between the word and the logo;
 - 4.2.1 Recommended width 30cm
 - 4.2.2 Recommended height 8cm
 - 4.2.3 Must not exceed 240 sq cm
5. A logo or other badge cannot be placed on a playing uniform unless the design and location of that logo or badge has been approved by AFLNT.

A copy of the AFLNT Player Uniform Guide can be found at:

http://www.foxsportspulse.com/assoc_page.cgi?c=0-2860-0-0-0&sID=358586

Appendix 6 AFLNT Standard Player Contract

1. The AFLNT Standard Player Contract is the player contract recommended to be used by all clubs and players affiliated to AFLNT.
2. The AFLNT Standard Player Contract has been drawn up by the AFL Legal Department and as such no changes are to be made to this document without the approval of the AFLNT.
3. If an AFLNT affiliated league, club or player wishes to use a separate player contract, it is highly recommended that the league, club or player seek approval from AFLNT prior to signing said document.
4. If an AFLNT affiliated league, club or player signs an AFLNT Standard Player Contract or any other Player Contract, that contract must be lodged with AFLNT within fourteen (14) days of the contract being signed.
5. The AFLNT Standard Player Contract can be found at:

http://www.foxsportspulse.com/assoc_page.cgi?c=0-2860-0-0-0&SID=358586

Appendix 7 AFLNT Forms

1. The AFLNT Forms are binding to all AFLNT affiliated leagues, clubs and members as defined in the AFL Member Protection Policy and can be found at:
http://www.foxsportspulse.com/assoc_page.cgi?c=0-2860-0-0-0&SID=358586
2. The AFLNT Forms are to be used in accordance with these Rules & Regulations and the appropriate National Rules, Regulations and Guidelines.

Appendix 8 State and Territory Tribunal Guidelines

1. The document titled 'State and Territory Tribunal Guidelines' is binding to all AFLNT affiliated leagues, clubs and members as defined in the AFL Member Protection Policy and can be found at:

http://www.foxsportspulse.com/assoc_page.cgi?c=0-2860-0-0-0&SID=358586